

Proposal acronym: Emogen

Project area title: **Objective ICT-2007.4.1 (ICT-2007.4.3): Digital libraries and technology-enhanced learning**

About the proposed research Zeitgeist

- An individual's emotions can become one of the most valuable tools in his / her personal and professional by actively listening and absorbing.
- Experiences build on emotions and are affected by the particular context they emerge:
 - anger
 - sadness
 - fear
 - anxiety
 - love
 - empathy
 - joy
 - altruism
 - shame

How does this connect to ICT research?

- ICT environments have mainly drawn paradigms from other fields.
- Connecting link had always been the application into a given context (leisure, education, office tasks).
- What we propose shall have an impact on both the technologies and the usage patterns.

Our idea:

- We propose to investigate an emotional authoring environment which shall
 - Process experiences and emotions as essential parts of an interaction
 - Produce outputs and results to be used by various social and organisational environments.
- Focus areas of research:
 - Manifestation of emotions through computers (interaction models and application concepts)
 - Presentation of experiences in a given digital(ised) context
 - Organisation of individual and group activities to support emotion-based interactions

We need partners that shall be able to provide competent input in the following areas:

- items to include in our research agenda
- Ideas for possible Use cases
- extend our partnership with new partners from industry or academia

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